

Hybrid Beam Alignment for Multi-Path Channels: A Group Testing Viewpoint

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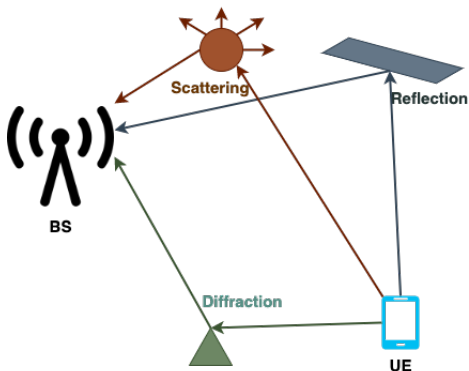
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Introduction

MmWave and THz frequencies:

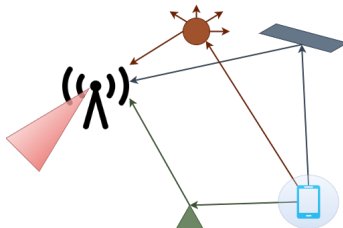
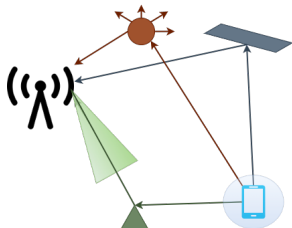
- ▶ Larger bandwidth
- ▶ High data rates
- ▶ Obstacles
 - ▶ High path loss
 - ▶ Shadowing
 - ▶ Sparse channel

- ▶ MmWave and THz channels are sparse and consist of a few spatial clusters



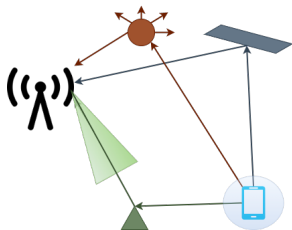
Beam Alignment

- ▶ One needs to find directional beams to localize the direction of the channel clusters
→ Beam Alignment (BA)

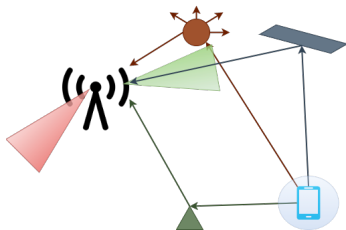


Beam Alignment

BA schemes can be classified as *analog*, *hybrid*, and *digital* according to the number of Radio-Frequency (RF) Chains, N_{RF} , used.



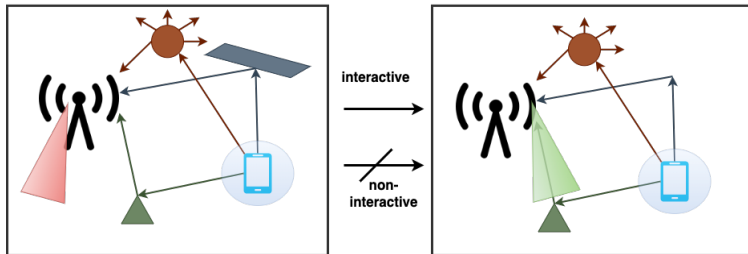
$$N_{\text{RF}} = 1$$



$$N_{\text{RF}} = 2$$

Beam Alignment

BA can be classified as *interactive* and *non-interactive* according to when the feedback is received.



This paper

Goal

Identify multiple paths by using hybrid, interactive BA

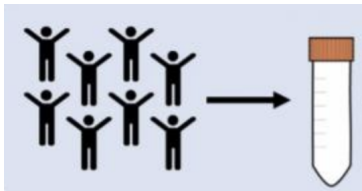
- ▶ Experimental studies demonstrate that there are up to four channel clusters.

Approach

We develop algorithms using the theory of Group Testing (GT)

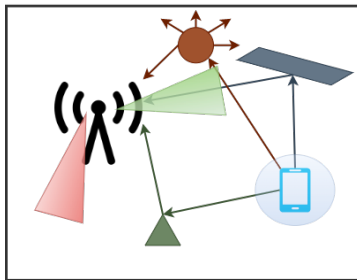
Group Testing Overview:

- ▶ Total N items, M are defective
- ▶ Tests with binary results
- ▶ **Goal:** to have small number of tests
- ▶ Pool the items and test them together
- ▶ *Interactive or non-interactive* GT

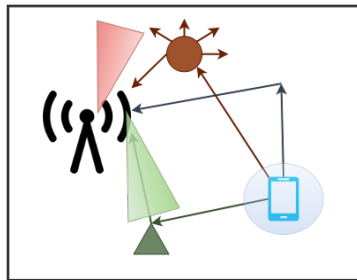


Network Model

- ▶ Base Station → BA
- ▶ User → Omnidirectional transmission
- ▶ Hybrid BA with N_{RF} RF Chains
- ▶ Interactive BA
- ▶ Uplink, single user
- ▶ M channel clusters
- ▶ Noiseless



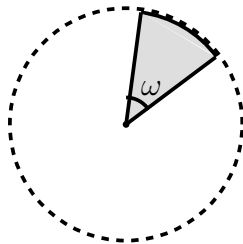
→
interactive



$N_{\text{RF}} = 2$

Beam Alignment

- ▶ Fixed beamwidth ω
- ▶ **Goal:** to locate angle of arrivals (AoAs) using the fewest number of BA time slots



Problem Formulation

Problem

$$S^*(\omega, M, N_{\text{RF}}) = \arg \min_{S(\omega, M, N_{\text{RF}})} E[T_{\text{BA}, S}(\Psi)]$$

- ▶ $S(\omega, M, N_{\text{RF}})$: Hybrid interactive BA procedure
- ▶ $T_{\text{BA}, S}$: BA duration for the procedure S
- ▶ $\Psi = (\psi_1, \psi_2, \dots, \psi_M)$: AoAs realizations, $\psi_m \stackrel{i.i.d.}{\sim} \text{Unif}([0, 2\pi])$
- ▶ ω : Angular width of the beams
- ▶ M : Number of AoAs
- ▶ N_{RF} : Number of RF Chains

Related Work

- ▶ Multi-lobe beam search (MLBS) [Aykin *et al.*, 2019, IEEE INFOCOM]
 - ▶ *Analog*, interactive BA for downlink to find multiple spatial clusters
- ▶ Beam alignment and group testing [Suresh *et al.*, 2019, IEEE JSTSP]
 - ▶ *Analog*, non-interactive BA for downlink to find multiple spatial clusters
- ▶ Generalized binary splitting algorithm (GBS) [Hwang, 1972, J Am Stat Assoc] .
 - ▶ Noiseless and interactive GT

Proposed Methods

- ▶ Establish duality between interactive hybrid BA for multiple paths and interactive GT.
- ▶ Analog BA method based on Hwang's Generalized Binary Splitting
- ▶ Extension to novel GT-based hybrid BA for $N_{\text{RF}} = 2$

Group Testing and Beam Alignment

- ▶ Fixed beamwidth $\omega \rightarrow N = \frac{2\pi}{\omega}$ angular intervals

Duality

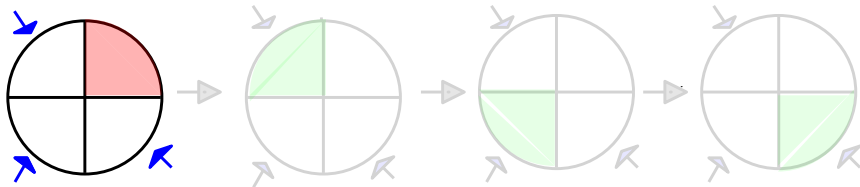
- ▶ GT \leftrightarrow BA
- ▶ N items $\leftrightarrow N$ Angular intervals
- ▶ M defectives $\leftrightarrow M$ Angular intervals that include the AoAs
- ▶ Tests \leftrightarrow Scanning beams
- ▶ Binary test results \leftrightarrow ACK/NACK at the BS

Analog Beam Alignment

- ▶ Analog GT-based BA (AGTBA)
- ▶ Based on Generalized Binary Splitting with some modifications

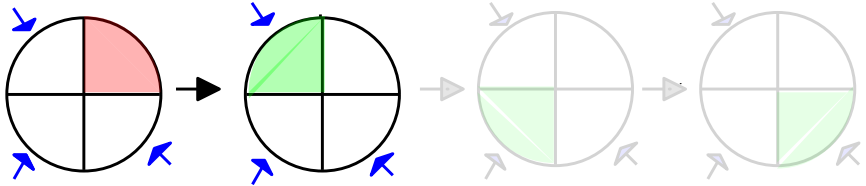
Exhaustive Search

$$N = 4, M = 3$$



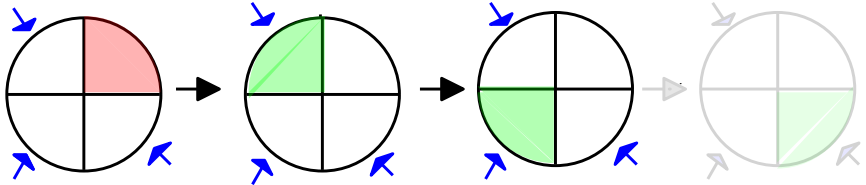
Exhaustive Search

$$N = 4, M = 3$$



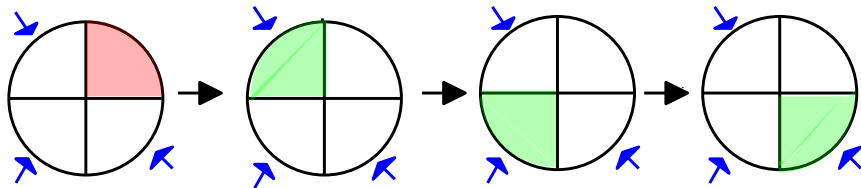
Exhaustive Search

$$N = 4, M = 3$$



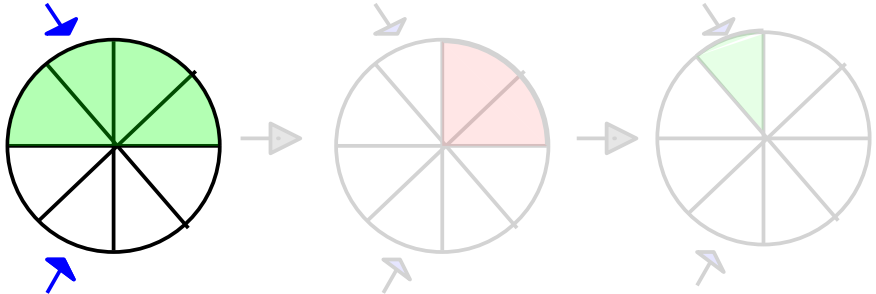
Exhaustive Search

$$N = 4, M = 3$$



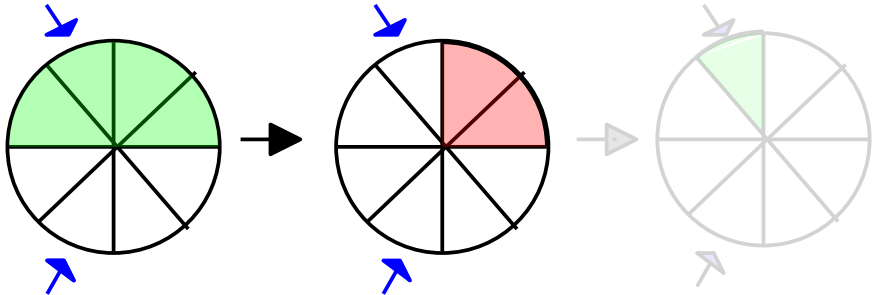
Bisection Search

$$N = 8, M = 2$$



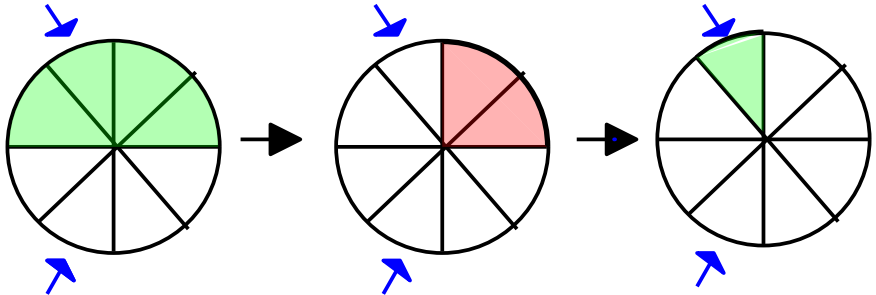
Bisection Search

$$N = 8, M = 2$$

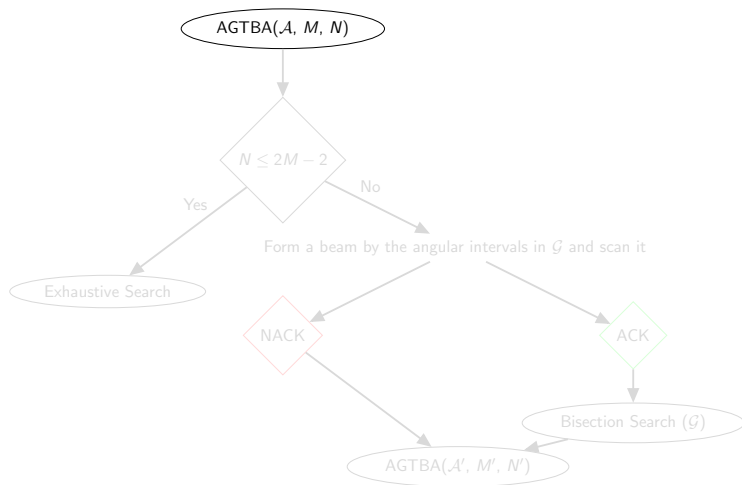


Bisection Search

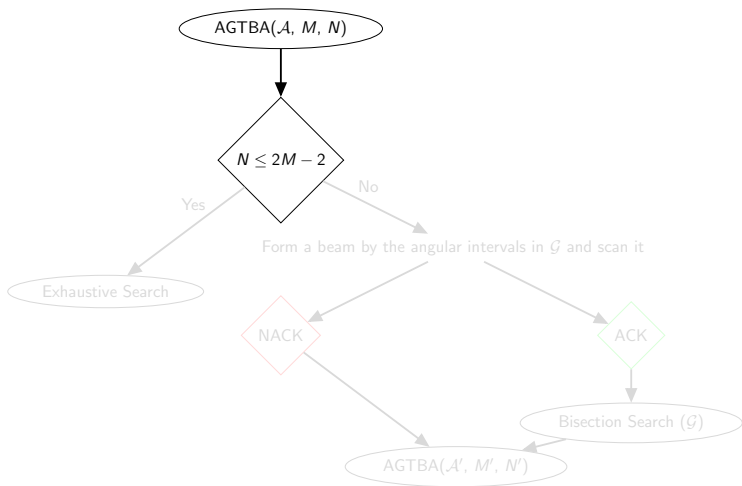
$$N = 8, M = 2$$



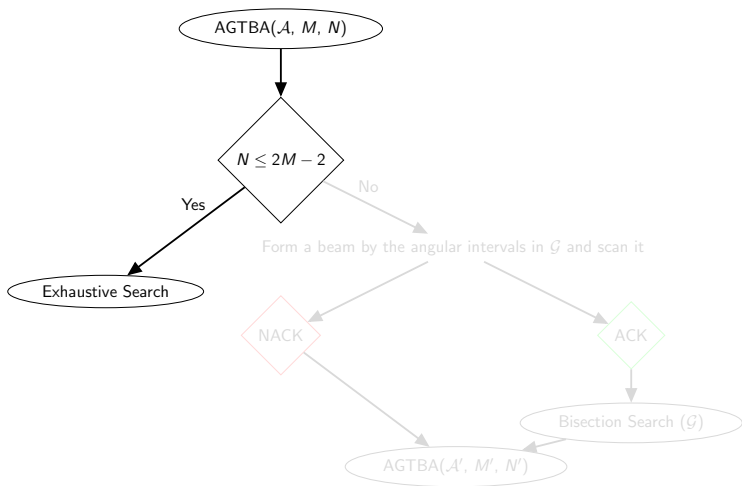
AGTBA



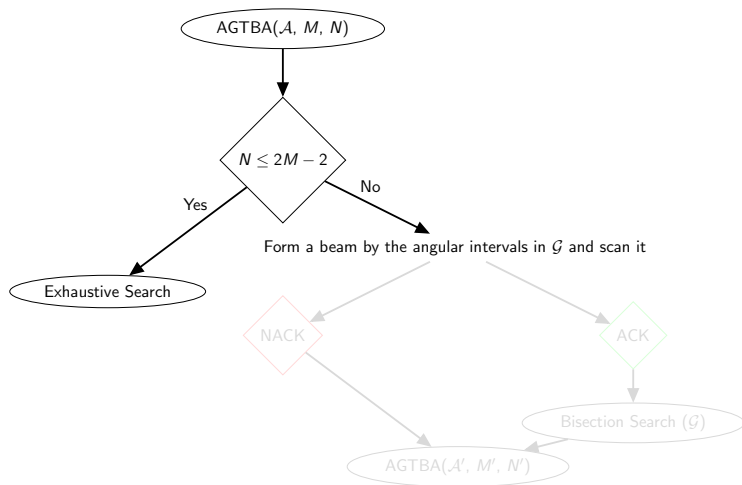
AGTBA



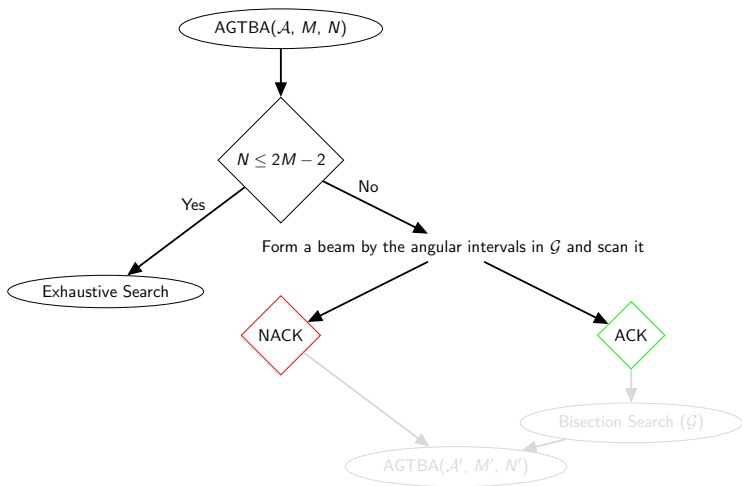
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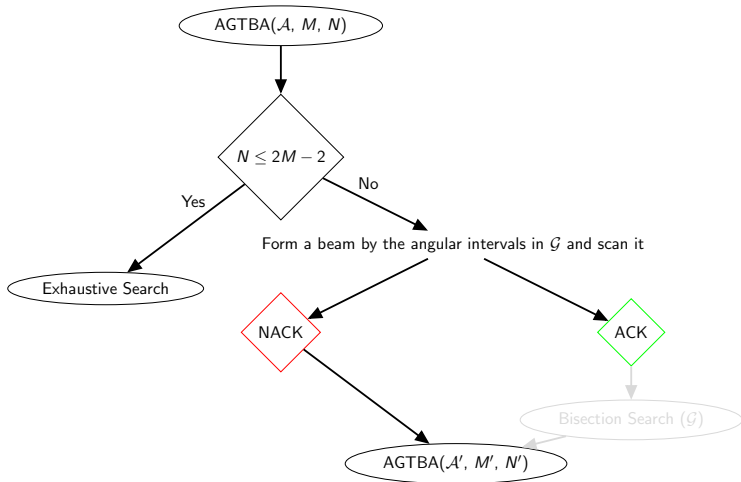
AGTBA



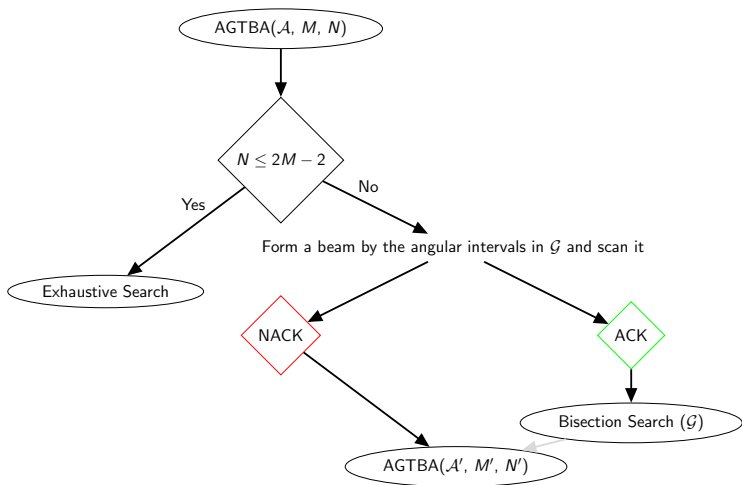
AGTBA



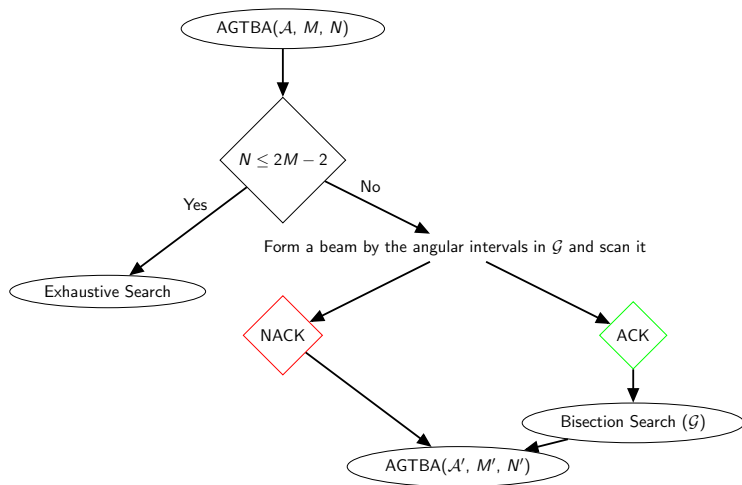
AGTBA



AGTBA



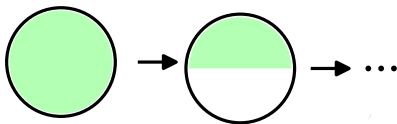
AGTBA



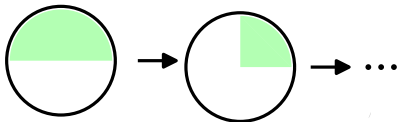
Differences between GBS and AGTBA

For $M = 1$,

- ▶ Generalized Binary Splitting:

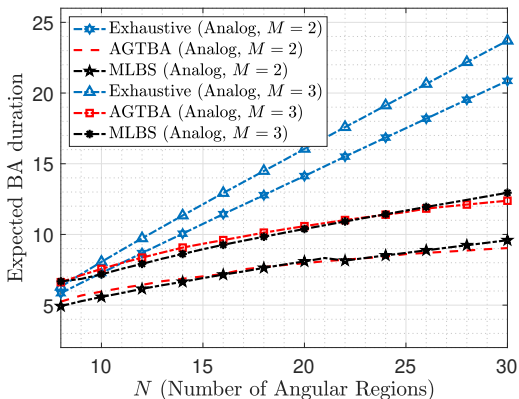


- ▶ AGTBA:



Simulations

Comparison of AGTBA, MLBS and Exhaustive search.
($N_{\text{RF}} = 1$ RF-chain and M angular of arrivals)



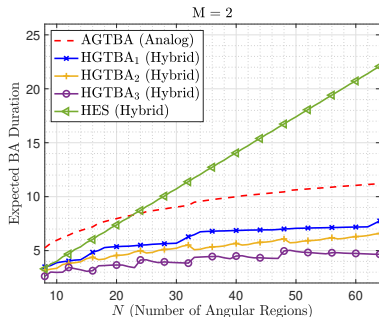
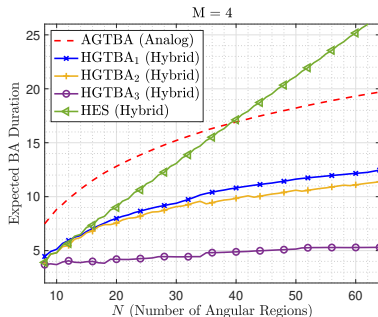
- ▶ Similar performance with the state of the art (MLBS)
- ▶ Lower computational complexity
- ▶ Contiguous beams

Hybrid Algorithms

$$N_{\text{RF}} = 2$$

- ▶ HGTBA₁
 - ▶ Divide the problem into two sub-problems and solve them in parallel
- ▶ HGTBA₂
 - ▶ Jointly design the scanning beams of the two sub-problems in HGTBA₁
- ▶ HGTBA₃
 - ▶ Take advantage of every ACK response used by HGTBA₂

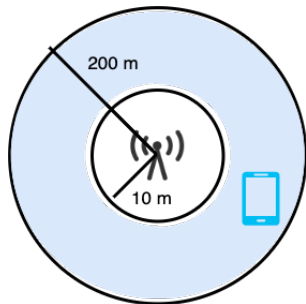
Simulations

(a) $M = 2$ (b) $M = 4$

- ▶ HGTBA₃ requires the least BA duration
- ▶ HGTBA₃ reduces $E[T_{BA}]$ by a factor of two and three compared to AGTBA when $M = 2$ and $M = 4$, respectively.

5G Network Simulations

Parameter	Value
Carrier frequency	28 GHz
Bandwidth	57.6 MHz
OFDM symbol duration	8.93 μ s
BS antenna height	10 m
UE antenna height	2 m
Subcarrier spacing	120 kHz
Transmission power	20 dBm
Number of RX antennas	64



Beam Scanning Result

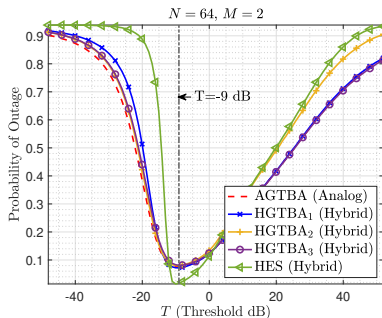
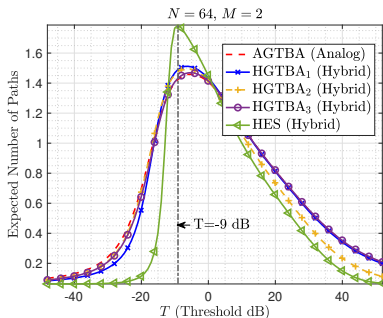
Energy detection approach:

- ▶ If $P_{RX}/N_a \geq T$, we consider it acknowledgement (ACK), else negative ACK (NACK)
 - ▶ P_{RX} : the energy of the measured signal
 - ▶ N_a : number of active antennas
 - ▶ T : threshold

Therefore,

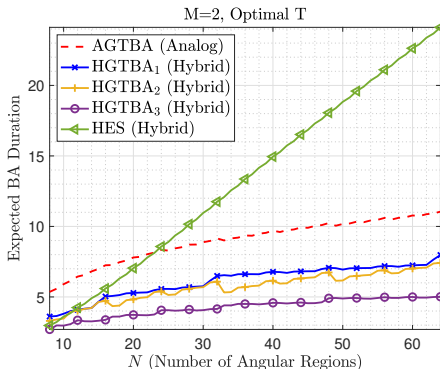
- ▶ Low threshold \rightarrow High false alarm probability
- ▶ High threshold \rightarrow High missdetection probability

Expected Number of Paths and Probability of Outage



- ▶ Proposed BA methods are more sensitive to false alarm than misdetection probability
- ▶ Hybrid exhaustive search(HES) is less robust (sharper transitions) to variations of the threshold

Expected BA Duration



- ▶ HGTBA₃ has the best performance in terms of expected BA duration





Conclusion

- ▶ Interactive hybrid BA in uplink single user, where the channel between UE and BS consists of multiple paths
- ▶ Developed novel GT-based analog and hybrid BA strategies
- ▶ Proposed BA strategies outperform state-of-the-art methods both in performance and complexity

Future Work

- ▶ Hybrid beam alignment, generalization to $N_{\text{RF}} > 2$
- ▶ Optimization for noisy channels
- ▶ Multi-level scanning beam results instead of binary (a.k.a. ACK and NACK)

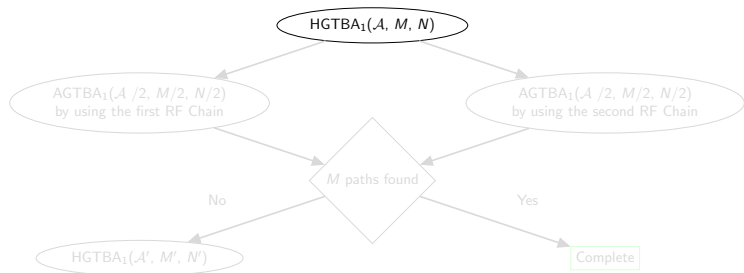
References

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-  V. Suresh and D. J. Love, “Single-bit millimeter wave beam alignment using error control sounding strategies,” *IEEE JSTSP*, vol. 13, no. 5, pp. 1032–1045, 2019.
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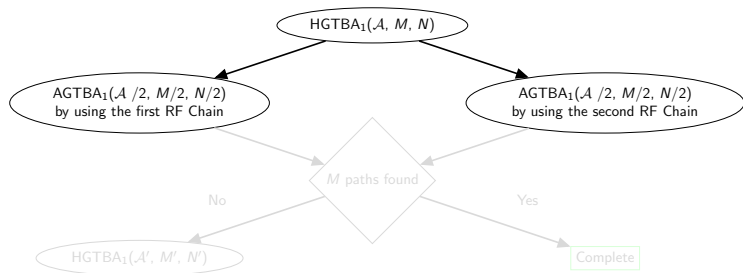
Hybrid Algorithm-1

- ▶ Dividing the problem into two sub-problems and solving them in parallel

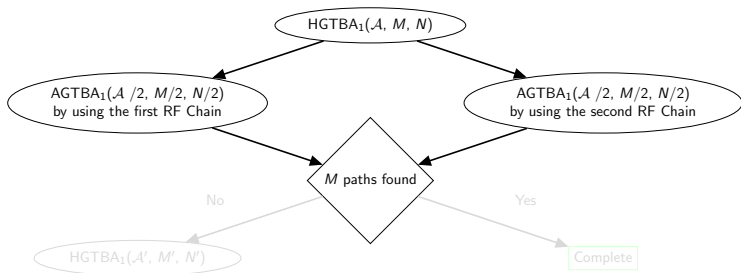
Hybrid Algorithm-1



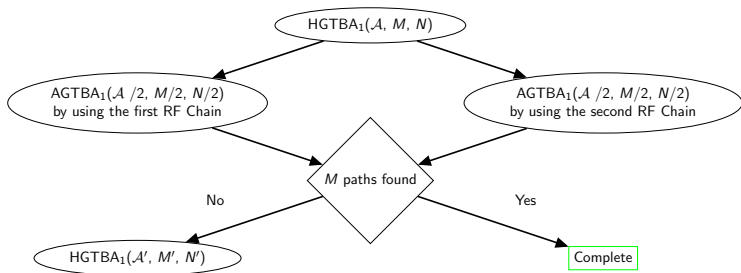
Hybrid Algorithm-1



Hybrid Algorithm-1



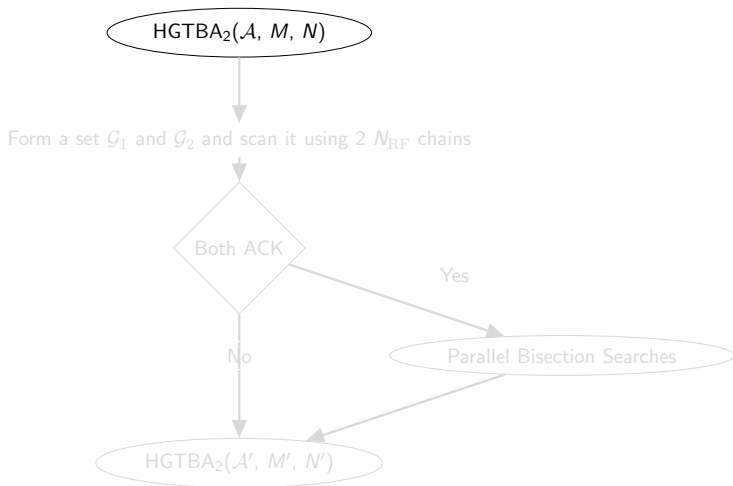
Hybrid Algorithm-1



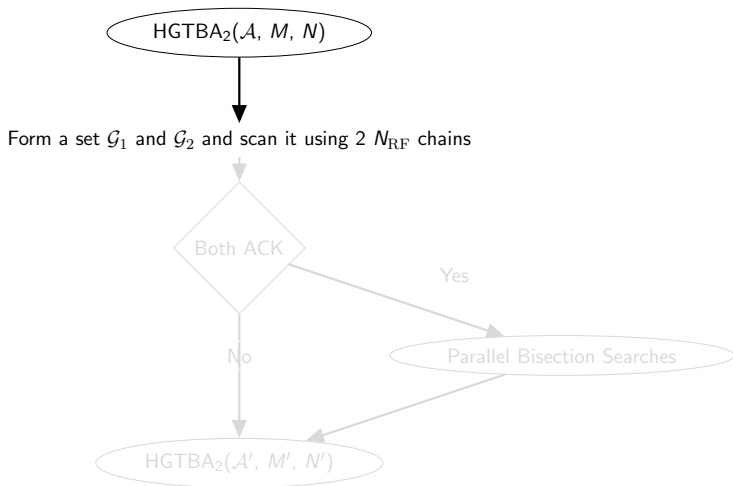
Hybrid Algorithm-2

- ▶ Modification: Jointly design the scanning beams of the sub-problems posed in $HGTBA_1$

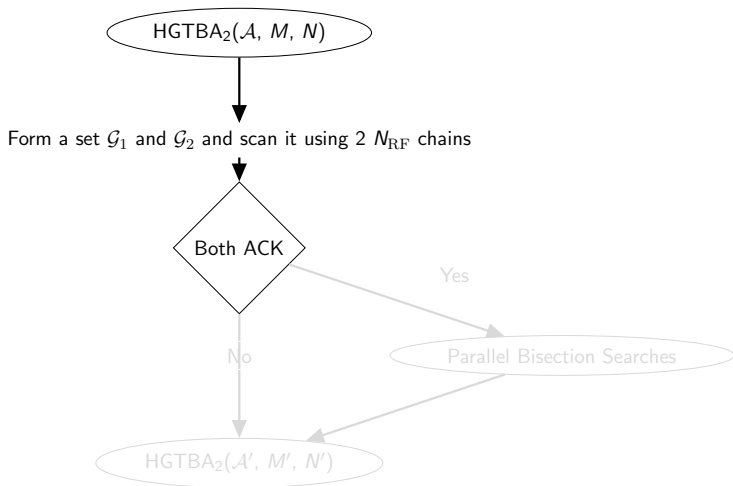
Hybrid Algorithm-2



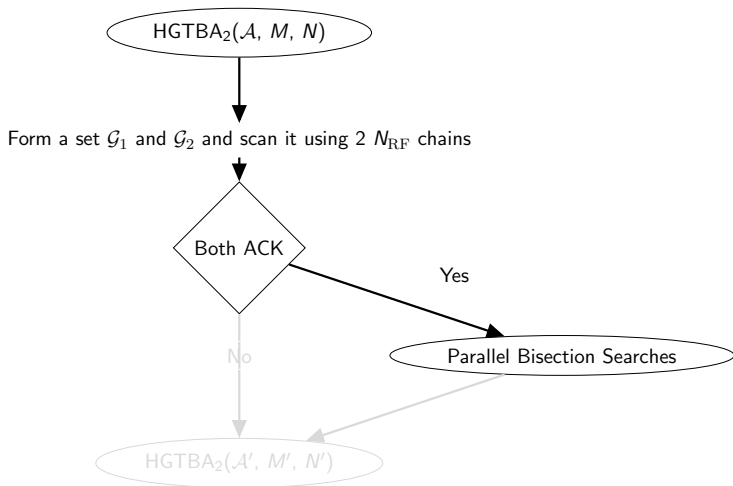
Hybrid Algorithm-2



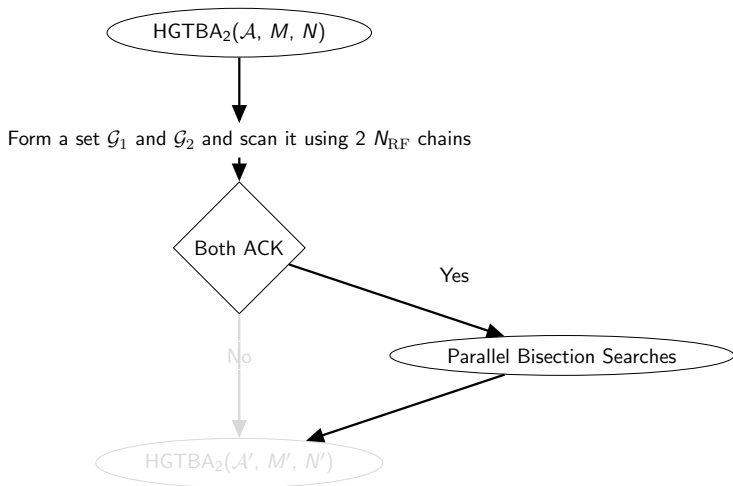
Hybrid Algorithm-2



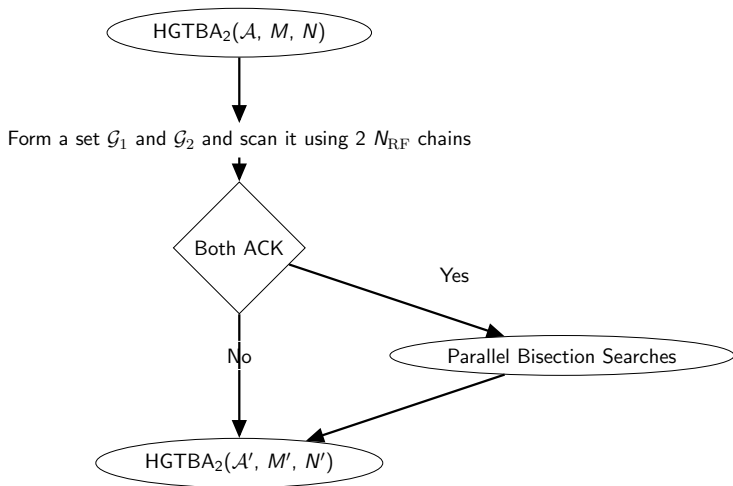
Hybrid Algorithm-2



Hybrid Algorithm-2



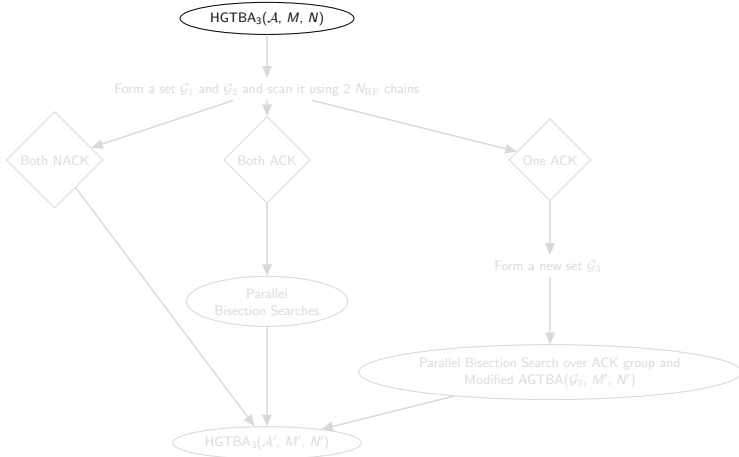
Hybrid Algorithm-2



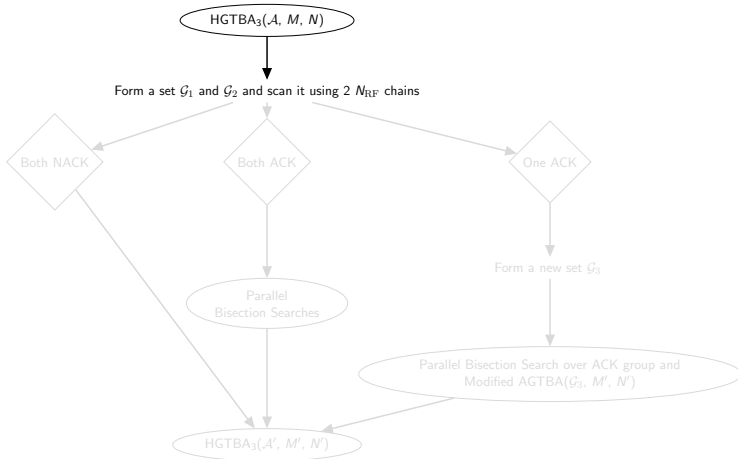
Hybrid Algorithm-3

- Modification: Utilizing the every ACK information while HGTBA₂ only utilizes when both sub-problems results as ACK.

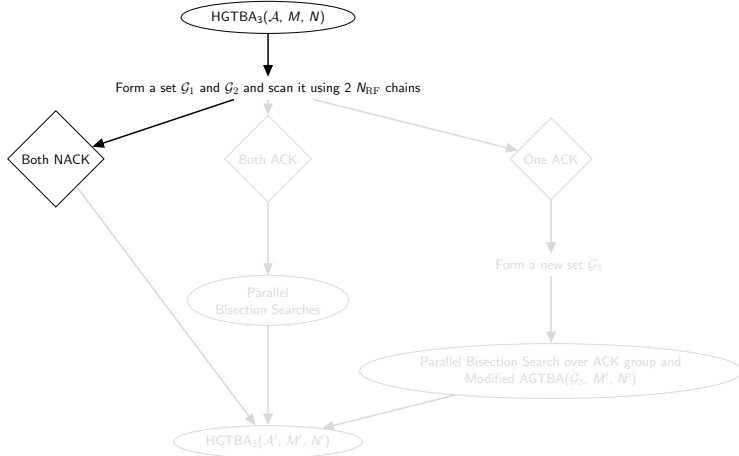
Hybrid Algorithm-3



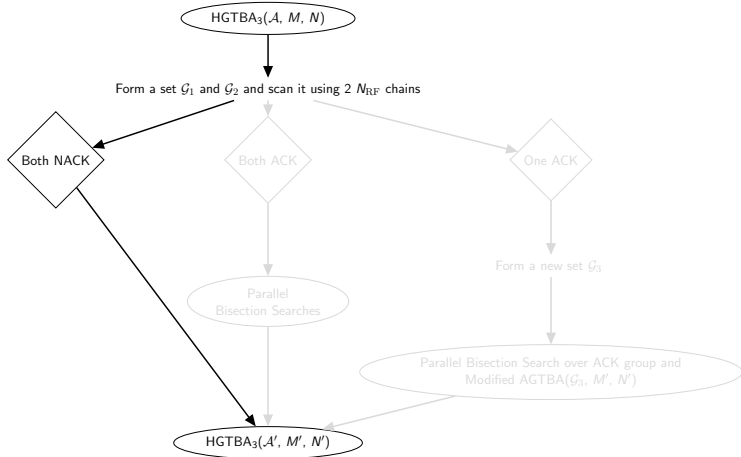
Hybrid Algorithm-3



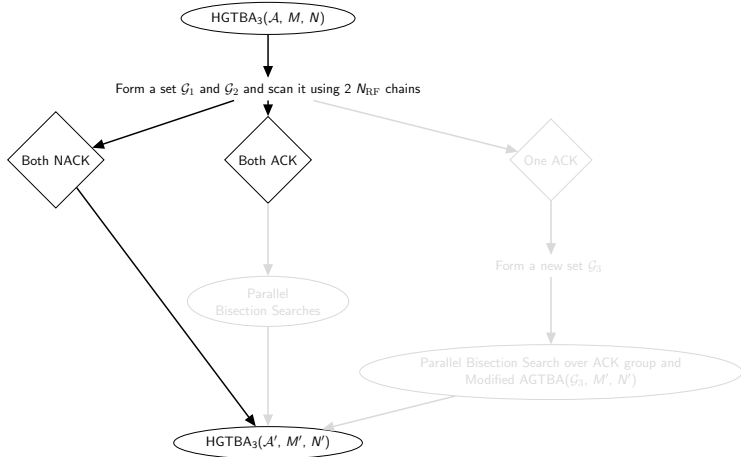
Hybrid Algorithm-3



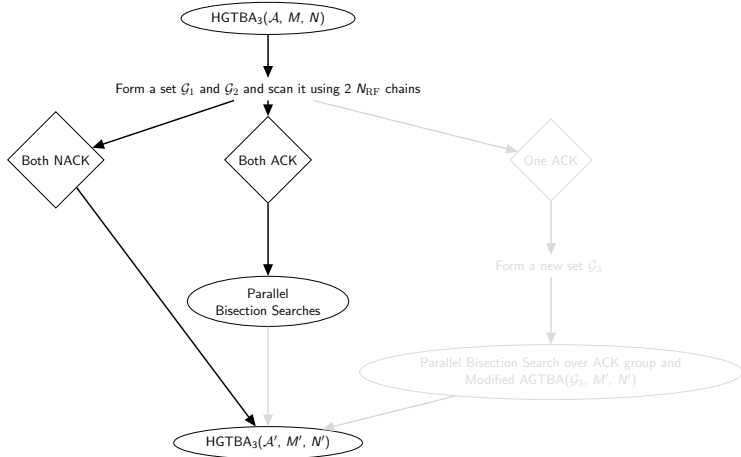
Hybrid Algorithm-3



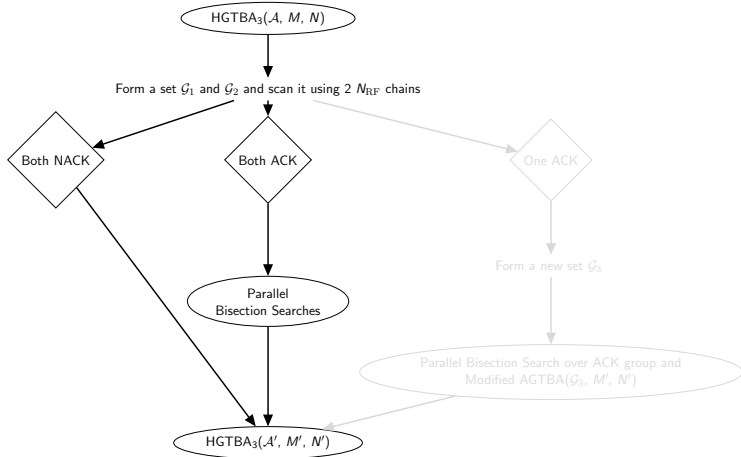
Hybrid Algorithm-3



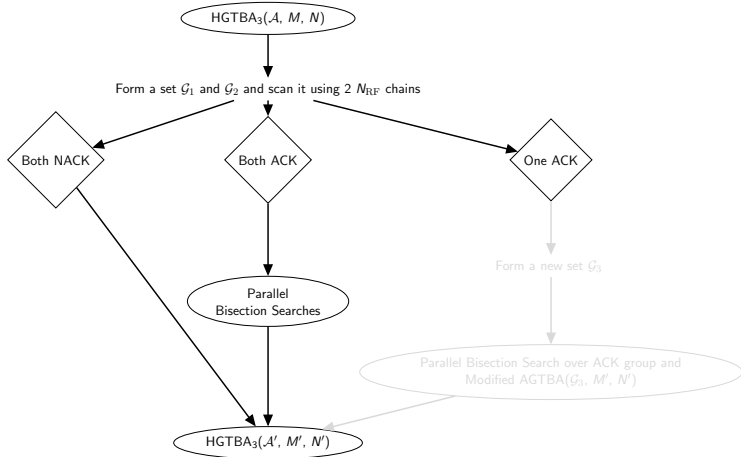
Hybrid Algorithm-3



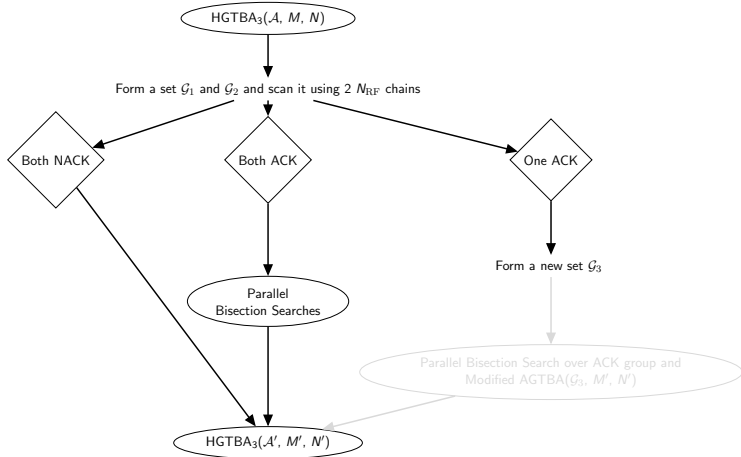
Hybrid Algorithm-3



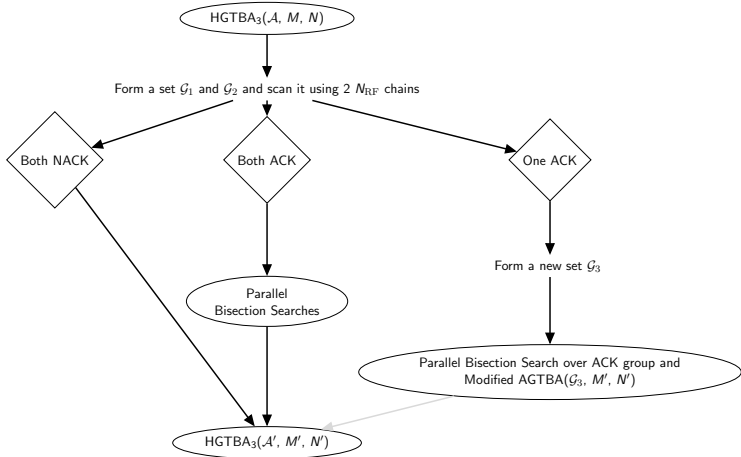
Hybrid Algorithm-3



Hybrid Algorithm-3



Hybrid Algorithm-3



Hybrid Algorithm-3

